



HOW TO PLAY

Aim of the Game

To collect TEN of the same coloured bands (either Blue, Green, Red or Yellow) to win the game!

Get Ready

- Each player rolls the Action Dice, the first person that rolls a SIX becomes the Catcher.
- Remaining players select a Scurry piece and place it in the "Inner Zone" of the board; holding the attached string away from the circles.

How to Play

The Catcher holds the lid on the board outside the centre circles and rolls the Action Dice.

- If the Action Dice lands on ONE or SIX, you must attempt to catch as many Scurry pieces with the Catcher lid as possible!
- If you manage to capture all the Scurry pieces in one attempt – the Catcher gets to roll the Token Dice.
- If the Catcher lid makes contact with the inner or outer zones on the board when the Action dice has NOT landed on a ONE or a SIX – the catcher must receive a purple band.
- If the Action Dice lands on a THREE, the person to your left becomes the new Catcher. You get a Scurry piece and the game continues.

Hint: You are allowed to “fake” a catch if the Action Dice does NOT land on the ONE or a SIX to scare the other players, but the lid must NOT touch the inner or outer zones during the “fake catch” – or you will receive a purple band.

****WARNING – always keep hands outside the board circles whilst the Catcher is rolling the Action Dice to avoid hand injury!****

The Scurry Pieces are placed within the “Inner Zone” of the board, with the attached strings being held by players away from the board.

- If the Action Dice lands on ONE or SIX, you must pull your Scurry piece out of the outer circle as quick as possible!
- If you pull your Scurry piece out of the circle when the Action Dice lands on ONE or SIX without being caught – you get to roll the Token Dice.
- You are considered caught if the Catcher lid catches your Scurry piece within either the inner or outer circles. You must then lose a coloured band of your choice (Except for Purple).
- You must NOT pull your Scurry piece from the outer circle if the Action dice has NOT landed on ONE or SIX – if you do, you will receive a purple band.

The Token Dice (Coloured Dice) will determine the colour band you receive, but it also may result in losing a band or being able to steal a band.

- Based on what colour side the Token Dice lands on, you will receive the matching coloured band – Red, Yellow, Blue or Green.
- If the dice lands on “**Lose**” – you must lose a colour band of your choice (Except for Purple).
- If the dice lands on “**Steal**” – you may steal a colour band from any player of your choice (Except for Purple).

Note: Token Dice must ONLY be rolled when -

- The Catcher traps all the Scurry pieces in one attempt – when the Action dice lands on ONE or SIX.
- If Scurry players pull their pieces out of the inner and outer circles without being caught – when the Action Dice lands on ONE or SIX.

The Action Dice (Dotted Dice) is what the Catcher rolls to determine the actions of all players.

- If a ONE or a SIX is rolled the Catcher will attempt to catch as many Scurry players as possible. All Scurry players must try pull out their pieces as fast as possible.
- If a THREE is rolled the person to the left of the Catcher is handed the Catcher lid and becomes the new Catcher. The previous Catcher is given a Scurry piece and the game continues.

The Coloured Bands are worn on your right arm.

- TEN of the same colour bands (either Red, Blue, Green or Yellow) wins the game!
- You can lose a colour band if the Token Dice lands on “**Lose**” OR if the Token Dice lands on “**Steal**” and that player chooses to steal your band.
- If your Scurry piece is caught by the Catcher – you must lose a colour band of your choice.

The Purple Bands are worn on your left arm.

- You will receive a purple band if you pull your Scurry piece out of the circle and the Action Dice has NOT landed on a ONE or a SIX – OR if the Catcher lid contacts the circle zones and the Action Dice has NOT landed on a ONE or a SIX.
- If you collect FIVE purple bands, you will lose ALL your collected bands to that point – both coloured and purple!

Ready? Steady... Scurry!

